

OPRIȘOR Raul-Alexandru

Student at University "Babeş-Bolyai", Informatics in German, year III

CONTACT



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SKILLS

Software Development

- Java Spring
- Next.js 13
- React / TypeScript / CSS
- Swift
- Git | GitHub
- Problem-solving
- Proponent of clean code principles

Personal

- Cooperation
- Distributive attention
- Meticulousness
- Discipline
- Eagerness to learn

SPOKEN LANGUAGES

English



German Romanian



CERTIFICATIONS



Cambridge English: Advanced

2019



Deutsches Sprachdiplom



IC3 Digital Literacy Certification

1019

EDUCATION

Bachelor's degree "Babeș-Bolyai" (2021-2024), Cluj-Napoca Second-year studies in Computer Science, taught in German

High School "Samuel von Brukenthal" (2017-2021), Sibiu Specialization "Natural Sciences", taught in German

ABOUT ME

I am a programmer willing to innovate and create new solutions, dedicated to bridging the gap between user needs and technological capabilities. My analytical and problem-solving abilities are well-developed, and I have excellent communication skills that allow me to convey complex information clearly and effectively. I am passionate about learning and am always eager to acquire new knowledge and skills.

WORK EXPERIENCE

Intern at "Ciconia Systems GmbH", Remote (Sep 2023 — Oct 2023) Developed a Full Stack app with Java Spring and Next.js

Junior Developer at "Ciconia Systems GmbH", (Oct 2023 — Present)

I'm currently working on both frontend and backend aspects of

Tenderflow, an internal project aimed at leveraging AI to match tenders with our team's skills.

INTERESTS

Technology | Photography | Video/Photo Editing | Gym | Reading

PERSONAL PROJECTS



Audiophile Web Store (Next.Js + Spring)

- An innovative online audio web store crafted with the power of Java Spring and Next.js.
- https://ecommerceapp.ciconia.cloud/

4 C

Affectune (React Native)

- AffecTune is a mobile app that detects emotions through images and recommends songs tailored to these moods.
- https://github.com/oprisor-raul/affectune



Minesweeper (Swift)

- A mobile original reinterpretation of the popular game Minesweeper, written in Swift. This project served as the foundation for understanding essential programming concepts.
- https://github.com/oprisor-raul/Bomb-Bonanza